

**PRODUCT DEVELOPMENT INTERN Needed in South Bay!**

Fashion Brand - Redondo Beach. Non-paid internship for school credit only, is enrolled in school. Start as soon as possible for the right candidate. A luxury fashion brand located in South Bay near Redondo Beach is looking for an Apparel Production/Development Intern for school credit. The perfect candidate will be majoring in Production or Development from a fashion design school and be extremely detailed oriented! Be able to spec, measure, check garments and be having knowledge of different fabrics (i.e. jersey, rib, lace etc.). You will need to be proficient in Excel, Photoshop and Illustrator. Extremely detailed, creative and love fashion!

**Go to: <https://www.indeed.com/viewjob?jk=ba7852d4cfa51837&q>**

In-house PHOTOGRAPHER/ STYLIST /GRAPHIC DESIGNER for Furniture Company Modshop – Gardena. modshop1.com F/T. Responsibilities would include daily shooting of product, post-processing, archiving photos in an organized way for use on social media, web uploads of merchandise, layout Email blasts and writing product descriptions. Perfect position for a young, up and coming photographer looking to get experience in a faced paced, design oriented company. Eye for design, and who can assist with styling vignettes. Strong Photoshop skills.

**Email resume and sample photographs. Go to:  
<https://www.indeed.com/viewjob?jk=860c210a4449cb42>**

**ASSOCIATE ENVIRONMENT ARTIST (Temporary) - Treyarch**

Activision - Santa Monica. Temporary Model and texture realistic, modular, hard-surface and organic set pieces and props for a diverse set of environments using cutting-edge art tools. Create realistic materials using physically-based shaders for use on architecture and terrain. Working with level layout designers to deliver on gameplay functionality while achieving aesthetic goals. Work from photo reference, style sheets, and concept during the art creation process. Adhere to the aesthetic and technical standards set by the Art Directors and Environment Lead. Have 2 years of experience as a 3D artist. A portfolio demonstrating the ability to execute a diverse range of environments including hard surface props, weathered architecture, destruction, and organic assets. Working experience creating a diverse range of photorealistic set pieces, props, textures, and materials that push the limits of game development hardware. Strong understanding of proportions, scale, and surface properties. Proficiency at sculpting surface detail using Zbrush, and Autodesk 3D packages to create high resolution models for baking down to game-ready assets. Ability to work in a team setting under deadlines and time constraints. Working experience using Adobe Photoshop to create photorealistic textures based on concepts and/or photo reference. A good understanding of physically-based shaders and the ability to achieve the desired surface qualities across a variety of environment assets. Eagerness to learn new software tools. Ability to prioritize and multi-task. Strong communication and time management skills. A passion for making great games

**Go to: <https://activision.referrals.selectminds.com/jobs/associate-environment-artist-temporary-treyarch-1372>**

### DESIGN ASSISTANT

PJY Inc. d.b.a. Intimo Industry – Vernon. F/T Job Nature – Design Assistant at Novelty Seamless Leading Manufacturer; primary responsibility is to manage development process of seamless garment samples from initial proto design to final fit approval. Key responsibilities include: Create digital designs to bring original garment concepts into fruition and utilizing your own artistic passion. Develop Illustrator CADs in time-efficient manner. Maintain active role in weekly production meetings. Excellent communication, collaboration, and teamwork skills.

At least 2 years Design or Fashion-related work experience; or Associate Degree in Fashion Design, Fine Art, Graphic Design or comparable Design / Fashion-related Major. Proficiency in Illustrator and Excel. Comfortable & easygoing working environment and seeking team player.

**Go to: <https://www.indeed.com/viewjob?jk=c1aaaa4ca730302f&q>**

### DESIGN ASSISTANT

Roche Bobois - Los Angeles. F/T Work 5 days a week included Saturday. We are World leader in furniture design and distribution. Location: 8850 Beverly Boulevard, Los Angeles, CA, 90048. Requirement: IT: CAD, Photoshop, 20/20 knowledge is a plus. Experience in the furniture industry appreciated. Sales team assistance. Assist Sales Team with all aspects of design project: Assist Designers at House Calls, document project site. Draft and render floorplans on Auto Cad and Photoshop for presentations. Customer information: Greet customers and inform them of our services and product information if designers are occupied with another client. Help store manager with payment reconciliation. Marketing and sales tools. Maintain materials library and update vendor catalogs/pricelists. Contact vendors for sample requests/information on products. Maintain showroom's tear sheet library. Tagging, barcode (accessories), store checkup (Videos.). Help with inventory maintenance. Showroom layout and administrative tasks. Merchandising/ layout of the store upon approval/ request by the store manager. Store floor plan update. Showroom supplies. Field telephone calls. IT systems:

AutoCAD, Adobe Photoshop, Adobe Acrobat, Pack Office

**Go to: <https://www.indeed.com/viewjob?jk=9681775987d3d157&q>**

### ECOMMERCE BRAND STYLIST (+HAIR&MAKEUP)

Cornerstone Apparel, Inc. Commerce. F/T Select looks/outfits from all incoming products for the company's online website, including web editorial features. Analyze fashion trends and create looks relevant to the current marketplace. Oversee all photo shoots as the in-house stylist. Provide hair and makeup styling for all photo shoots. Coordinate with models, agencies, and photographers on managing and assisting with eCommerce photo shoots. Studio upkeep on a weekly basis. Working in the backend of our web system to create and update product page categories and descriptions. Styling experience for women's fashion. Experience with hair and makeup for e-Commerce studio shoots. Photoshop knowledge helpful.

**Go to: <https://www.indeed.com/viewjob?jk=4e0395154e7cfed4&q>**